Across A Deadly Field - Regimental Level 6/06/2013	6mm/10mm/15mm Reference Chart
<ul> <li>Across A Deadly Field - Regimental Game Scales         <pre>6mm / 10mm / 15mm Ground Scale = one inch equals 100 yards             20mm / 25mm / 28mm Ground Scale = two inches equal 100 yards             One Turn = 30 minutes One Infantry/Cavalry Figure = 60 men             One Gun = one battery with each crew figure equaling one section.</pre> </li> <li>Across A Deadly Field - Game Turn Overview         In one turn, each side will have an <u>Active</u> and a <u>Reactive</u> portion of the turn.             The side with the <i>"initiative"</i> will be active first with the other side reacting.      </li> <li>The active units can perform any two concurrent actions. It can fire and/or         move, fire twice, move twice, charge, change formation, or try to rally.      </li> <li>The opposing non-active units may react to any fire or movement that can         be seen or is within 2 inches             with a fire, a formation or facing change, reform,             a rally attempt or countercharge. Units get one reaction per enemy turn.  </li> </ul>	Basic Regimental Formations Regt in Battle Line Regt in Extended Line B4 NP B4 NP
<ul> <li>4. After one side has completed all <i>actions</i>, the other side now is active with two actions per unit, with the previous active units now reacting as above.</li> <li>The Basic Morale Point (BMP) and The Modified Morale Point (MMP)</li> <li>Each unit has a BMP based on its training and combat experience as so:</li> <li>BMP = 2, <i>Elite</i>, unit with a solid record of proven combat experience.</li> <li>BMP = 3, <i>Veteran</i>, well trained unit with some combat experience.</li> <li>BMP = 4, <i>Trained</i>, unit with some training, but no combat experience.</li> <li>BMP = 5, <i>Green</i>, unit with minimal training and no combat experience.</li> <li><i>If an inf or cav unit is depleted only one stand left its BMP is double the above</i>.</li> <li>Artillery batteries have their BMP increased by "+3" per section previously lost.</li> <li>Modified Morale Point (MMP) When a unit's BMP is modified by its situation it</li> </ul>	Three Regiment Brigade Column       in Road Column       24 NO         Across A Deadly Field - Abbreviations         FP-Firepower Points.       FCR/MC-Fire Combat Results/Morale Check.         BMP-Basic Morale Point.       MMP-Modified Morale Point.         MC-Morale Check.       DRM-Die Roll Modifier LB-Leadership Benefit         PBF, SR, NR, LR - Point Blank, Short, Normal or Long Range Fire.         MC-Morale Check, CMM-Charge Morale Modifier, LOS-Line of Sight         IMC, 2MC 3MC - Morale Checks with +1, +2, +3 to MMP.         1H, 2H, 3H, 4H, number of hits = figs or arty sections lost.         1D6, 2D6, 3D6, etc Number of six sided dice (D6) to be rolled.
becomes its MMP, which is the used for <u>all morale checks or rally attempts</u> . MMP = BMP + unit morale level + one <u>best</u> & one <u>worst</u> situational modifier PLUS any applicable CMM or FCR/MC with a 1MC through 4MC result. A unit's morale level is: <u>good order</u> (+0), <u>disorder</u> (+1), <u>shaken</u> (+2) or <u>routed</u> (+4). Shaken units cannot advance. Routed units get no reaction and must flee. <u>Good Situational Morale Modifiers To a Unit's MMP</u> <u>use the "best" one</u> Unit is <u>in or directly behind applicable cover</u> (does not apply if charging)1 Unit is <u>supported</u> : has adjacent (1/2 inch) non-shaken, routed units1 per, -2 max	<ul> <li>When a Unit is Required to take a Morale Check (MC)</li> <li>When required by a FCR/MC as a (MC, 1MC or 2MC) fire combat result, or a figure loss with a +MC per each "hit".</li> <li>If it was within one inch (100 yards) to a unit that was eliminated, a leader that was killed, or by a routing unit.</li> <li>If <u>defending</u> against a charge prior to Charge Impact Resolution as the attacker moves within one inch.</li> </ul>
Unit is in hasty works / in light works / in heavy works1/-2/-4 Unit is 6 or more inches behind intervening friendly units6 An infantry unit is charging / a cavalry unit is charging6 An infantry unit is charging / a cavalry unit is charging6 Any leader benefit (LB) for adjacent leader <u>PLUS: if in a charge, the unit's CMM</u> . <u>Bad Situational Morale Modifiers To a Unit's MMP</u> use the "worst" one * <u>Enfilade Fire</u> Morale Check from arty fire/other fire or rally attempts * <u>Artillery Batteries</u> , fire from side, partial enfilade(+2/+1), full <i>enfilade</i> fire (+4 /+2) * <u>All columns</u> fire from side (+2/+1)fire from front (+4/+2)rear (+5/+3) * <u>All lines</u> fire from partial flank (+2/+1)from full flank (+4/+2)rear (+5/+3) Unit is within one inch of an enemy units+1 <u>Per each</u> regiment or leader "eliminated" from the same brigade+1 (max +2) Regiment is a merged regiment (Use original BMP of best unit) and a+2 Unit is charged by infantry/cavalry onpartial flank (+2/+3)full flank/rear (+4/+6)	Morale Check and Rally Attempt Results Unit rolls 2D6 attempting to match or roll higher than its cur- rent MMP with immediate results as below same for Rally. Rolls a natural "2" immediate rout, and lose a fig or gun sec Rolls 5 or more less than MMP Drop 2 morale levels* Rolls 1 to 4 less than MMP Drop 1 morale Level* Rolls exactly its MMP No morale change, unit stays same. Rolls 1 to 4 higher than its MMP - Improve 1 morale level Rolls 5 or higher than MMP Improve 2 morale levels Rolls a natural "12" Good order and recover a figure or gun *Unit falls back in inches equal to points that it failed by. *If dropping two levels that would be "below" routed, then
<ul> <li><u>Charge Procedure and Charge Impact Resolution Active Player Charge</u> 1. <u>Declare Charge Target/Advance Charging Units</u> The charging unit(s for all terrain. If <b>1D6</b> roll is odd <u>charge bonus</u> is in good order; if <b>1D6</b> </li> <li><u>Resolve any enemy reaction fire against the charging unit(s)</u> As the unit may take one reaction fire during the rest of the charge movement fending units get only one full <i>reaction fire</i> during the opposing side' <i>fire</i> if the charging unit(s) move closer than one inch. Note that in a fender wants to do his <i>reaction fire</i> as a point blank fire or close cani</li> </ul>	<b>oses Order of Resolution</b> b) use one action and have a required ID6 charge bonus roll roll is <i>even</i> , the <u>charge bonus</u> is made in disorder. The charging units get within range of any enemy unit, that ent with <u>immediate</u> results, including morale checks. De- s Active Turn, with the exception of a <u>one die</u> desperation charge, Step 3, comes before desperation fire or if the de-
<ol> <li><u>Defender's Pre-Impact Morale Check</u> Once the charging unit is at inch from the <u>Charge Impact Resolution</u> If the charging units have not been stopp the <u>combined</u> unit's <u>Final Impact Values</u> (FIV) of all the involved unit FIV = 2D6 + (<u>impact unit's # of figs</u>) + <u>any leader Impact unit's</u> MMP is modified by its CMM, Good/Bad Situation of For each unit in support in good order/disorder add +2/+1 up to a mass.</li> <li>Equal or win by 1: Attacker stops short. Roll 1D6 for distance in hall</li> </ol>	m the defender, he takes an immediate a <i>morale check</i> . bed by fire, proceed to <i>charge impact resolution</i> . Calculate s as indicated below: <u>benefit (LB)</u> - ( <u>impact unit's MMP</u> ) of Morale Modifiers, and number of units in support as so: ax of +5. Each side rolls 2D6, and high total wins as so:

- Equal or win by 1: Attacker stops short. Roll 1D6 for <u>distance in *half inches*</u>. Both sides fire one, "no action cost" volley. Win by 2, 3 or 4: All losing units fall back that many inches\* and all losing units lose one\* figure with an immediate +1MC. Win by 5, 6 or 7: All losing units fall back that many inches\* and all losing units lose two\* figures with an immediate +2MC Win by 8, 9 or 10: All losing units fall back that many inches\* and all losing units lose three\* figures with an immediate +3MC. Win by 11 or 12: All losing units fall back distance by one inch and all losing units lose four\* figures. \*If "loser" was the attacker <u>reduce</u> fall back distance by one inch and reduce figure loss and required **MC** by "one".
- <u>All involved units are now in disorder</u>. *If the attackers were the winners*, they may advance in disorder, generally following the defender at up to one inch less than he fell back. <u>If the attackers won</u>, they may advance and impact a new enemy unit if desired, repeating the *Charge Procedure*. <u>However</u>, if the defender was the winner, he does not advance, but continues to hold his position. 6.

## Across A Deadly Field

## 6mm/10mm/15mm Reference Chart

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| Smoothbore Batte   | ery  | NR  | 1 s  
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  | <b>Road</b>  | ARTIL<br>Trai  | LERY I  | MOVEI<br>Open  
  | MENT,<br>Brok   | limbe<br>en  | <mark>red - u</mark> r<br>Lt Wds   | nlimber<br>Hv W  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte   | ery<br>gun   | NR<br>7   | 1 s  
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  | MENT,<br>Brok   | limbe<br>en<br>2   | <mark>red - ur</mark><br>Lt Wds<br>6 - 2   | nlimber<br>Hv W<br>4 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo   | e <mark>ry</mark><br>gun<br>leon   | NR<br>7<br>8  | 1 s<br>2 ·<br>3 ·  
   | ec<br>2<br>3  
  | 2 se<br>3 -<br>5 -   
   | 2 <b>CS</b><br>3<br>4   
   
   
   
   
   
   
   
   
   
   
   
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  | <b>MENT,</b><br>Brok<br>7 -<br>6-2  | limber<br>en<br>2<br>2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1   | Hv W<br>4 -<br>3 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo<br>12 pounder how   | <b>gun</b><br><b>gun</b><br>leon<br>itzer  | NR<br>7   | 1 s<br>2 ·<br>3 ·<br>3 ·   
   | ec<br>- 2<br>- 3<br>- 3   
  | 2 se<br>3 -<br>5 -<br>5 -  
   | 2 <b>CS</b><br>3<br>4<br>4  
   
   
   
   
   
   
   
   
   
   
   
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  | <b>MENT,</b><br>Brok<br>7 -<br>6-7<br>7 -   | limber<br>en<br>2<br>2<br>1  | <mark>red - ur</mark><br>Lt Wds<br>6 - 2   | <b>Hv W</b><br>4 -<br>3 -<br>4 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how   | <b>gun</b><br><b>gun</b><br>leon<br>itzer  | NR<br>7<br>8<br>6<br>7  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·  
   | ec<br>- 2<br>- 3<br>- 3<br>- 4  
  | 2 se<br>3 -<br>5 -<br>5 -<br>7 -   
   | 2 <b>CS</b><br>3<br>4<br>4<br>6   
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>8 -<br>11 -   | CS<br>4<br>7<br>7<br>10  
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2   | ARTIL<br>Trai<br>10 - 2<br>8 - 2<br>9 - 2<br>7 - 1   | LERY (<br>2<br>2  | <b>MOVE</b><br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1  
  | <b>Brok</b><br>7 -<br>6-7<br>7 -<br>5 -   | limber<br>en 2<br>2<br>1<br>1  | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1  | 1 imber<br>Hv W<br>4 -<br>3 -<br>4 -<br>2 -  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery  | <b>gun</b><br><b>Jeon</b><br>itzer<br>itzer  | NR<br>7<br>8<br>6   | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·  
   | ec<br>- 2<br>- 3<br>- 3<br>- 4<br>sec   
  | 2 se<br>3 -<br>5 -<br>5 -  
   | 2CS<br>3<br>4<br>4<br>6<br>6<br>2CS   
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>8 -   | CS<br>4<br>7<br>7<br>10<br>CS  
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3   | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2  | LERY (<br>2<br>2<br>2<br>2<br>2<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1<br>1   | <b>MOVE</b><br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen  
  | <b>MENT,</b><br>Brok<br>7 -<br>6-7<br>7 -   | limber<br>en 2<br>2<br>1<br>1<br>en 2  | red - ur<br><u>Lt Wds</u><br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1  | <b>Hv W</b><br>4 -<br>3 -<br>4 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how   | gun<br>Jeon<br>itzer<br>itzer<br><b>Rifle</b>  | NR<br>7<br>8<br>6<br>7<br>NR  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s  
   | ec<br>- 2<br>- 3<br>- 3<br>- 3<br>- 4<br>- 4<br>- 3   
  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se  
   | 2CS 2<br>3 4<br>4 4<br>6 2<br>2CS 2<br>4 2  
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>11 -<br>3 se  | CS<br>4<br>7<br>7<br>10<br>CS<br>7   
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b>  | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai   | LERY (<br>2<br>2<br>2<br>1<br>1<br>(<br>2<br>2<br>1<br>(<br>2<br>1<br>(<br>2<br>1<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>2<br>(<br>(<br>2<br>(<br>2<br>(<br>(<br>2<br>(<br>2<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>(<br>)<br>)<br>(<br>)<br>)<br>(<br>)<br>)<br>)<br>(<br>)<br>)<br>)<br>(<br>)<br>)<br>)<br>)<br>)<br>(<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>)<br>) | <b>MOVE</b><br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1  
  | <b>Brok</b><br>7 -<br>6-7<br>7 -<br>5 -<br><b>Brok</b>  | limber<br>en 2<br>2<br>1<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | red - ur<br><u>Lt Wds</u><br><u>6 - 2</u><br><u>5 - 1</u><br><u>6 - 1</u><br><u>4 - 1</u><br><u>Lt Wds</u>   | Himber<br>Hv W<br>4 -<br>3 -<br>4 -<br>2 -<br>Hv W   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James   | gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle   | NR<br>7<br>8<br>6<br>7<br>NR<br>13  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·   
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  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -   
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  | <b>Brok</b><br>7 -<br>6-2<br>7 -<br><b>Brok</b><br>7 -<br>7 -<br>7 -<br>6 -   | limber<br>en 2<br>2 1<br>1 2<br>1 2<br>2 2<br>2 2<br>2 2<br>2 2  | red - ur<br><u>Lt Wds</u><br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br><u>Lt Wds</u><br>6 - 2<br>6 - 2<br>5 - 1  | Himber           Hv W           4 -           3 -           4 -           2 -           Hv W           4 -           3 -           4 -           3 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth  | ery<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>11<br>18  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·  
   | ec<br>- 2<br>- 3<br>- 3<br>- 4<br>- 4<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3   
  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -  
   | 2CS<br>3<br>4<br>4<br>6<br>6<br>2CS<br>4<br>5<br>5<br>5   
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -  | CS<br>4<br>7<br>7<br>10<br>CS<br>7<br>8<br>8<br>8  
   
   
   
   
   
   
   
   
   
   
   
   
   
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  | <b>Brok</b><br>7 -<br>6-<br>7 -<br>5 -<br><b>Brok</b><br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -  | limbe<br>en 2<br>2 1<br>1 1<br>2 2<br>2 2<br>2 2<br>2 2<br>2 2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2   | Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder, Wiard  | ery<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>11<br>18<br>11  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·  
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  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>6 -   
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  | 3 se<br>5 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>9 -<br>8 -<br>8 -<br>9 -<br>8 -<br>6 -  | cs     4       7     7       10     7       10     7       10     1       7     8       8     8       85     5   
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 3  | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>10 -<br>8 - 2  | LERY (<br>1 (<br>2 )<br>2 )<br>2 )<br>2 )<br>2 )<br>2 )<br>2 )<br>2 )   | <b>NOVE</b><br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>8 - 2<br>8 - 2<br>7 - 2  
  | Brok           7 -           6-           7 -           6-           7 -           5 -           Brok           7 -           6 -           7 -           6 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -           7 -   | limbe<br>en 2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2  | limber<br>Hv W<br>4 -<br>3 -<br>4 -<br>2 -<br>Hv W<br>4 -<br>4 -<br>3 -<br>4 -<br>4 -<br>4 -<br>4 -  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batte<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder, Wiard<br>20 pounder Parrott   | <b>gun</b><br><b>jeon</b><br>itzer<br>itzer<br><b>Rifle</b><br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>11<br>18<br>11<br>14  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>2 ·   
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  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -   
   | 2       3       4       4       6       2       5       5       4       6   
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>9 -<br>11 -   | cs     4       7     7       10     7       10     7       10     7       10     8       8     8       5     10  
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>13 - 3<br>13 - 2  | ARTIL<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br><b>Trai</b><br>10 -<br>10 -<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1   | LERY (<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | <b>NOVE</b><br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br><b>Dpen</b><br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>6 - 1   
  | Brok           7 -           6-           7 -           6-           7 -           5 -           Brok           7 -           6 -           7 -           6 -           7 -           5 -   | limbe<br>en 2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | red - ur           Lt Wds           6 - 2           5 - 1           6 - 2           It Wds           6 - 2           5 - 1           6 - 2           5 - 1           6 - 2           5 - 1           6 - 2           5 - 1           6 - 2           5 - 1           6 - 2           5 - 1           6 - 2           4 - 1   | limber<br>Hv W<br>4 -<br>3 -<br>4 -<br>2 -<br>Hv W<br>4 -<br>4 -<br>3 -<br>4 -<br>4 -<br>4 -<br>2 -  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder, Wiard<br>20 pounder Parrott<br>30 pounder Parrott  | <b>gun</b><br><b>leon</b><br>itzer<br>itzer<br><b>Rifle</b><br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle  | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>11<br>18<br>11<br>14<br>14  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>2 ·<br>4 ·   
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  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -  
   | 2CS<br>3<br>4<br>4<br>6<br>2CS<br>4<br>5<br>5<br>5<br>4<br>6<br>7   
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>8 -<br>9 -<br>8 -<br>6 -<br>11 -<br>12 -  | cs     4       7     7       10     7       10     7       10     1       8     1       5     1       10     1   
   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1   | ARTIL<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>10   | LERY (<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | Open           8 - 2           7 - 2           6 - 1 <b>Open</b> 8 - 2           7 - 2           8 - 2           7 - 2           8 - 2           6 - 1           5 - 1  |
<b>VENT,</b><br><b>Brok</b><br>7 -<br>6 -<br>7 -<br><b>Brok</b><br>7 -<br><b>Brok</b><br>7 -<br>6 -<br>7 -<br>7 -<br>5 -<br>4 -<br>2 -<br>4 -<br>2 -<br>4 -<br>2 -<br>4 -<br>2 -<br>2 -<br>2 -<br>2 -<br>2 -<br>2 -<br>2 -<br>2   | limber<br>en 2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>1<br>1<br>1  | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>4 - 1<br>3 - 1  | Hv W           4           3           4           -           4           -           Hv W           4           -           Hv W           4           -           -           Hv W           4           -           <  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder, Wiard<br>20 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt  | ry<br>gun<br>itzer<br>itzer<br>kifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle  | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>11<br>18<br>11<br>14<br>14<br>16<br>10  | 1 s<br>2 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>2 ·<br>4 ·<br>5 ·   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi  | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>18<br>11<br>14<br>16<br>10<br>None<br>and c<br>rtiller  | 1 s<br>2 · · · · · · · · · · · · · · · · · · ·   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x   | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i>   | NR<br>7<br>8<br>6<br>7<br>NR<br>13<br>12<br>11<br>18<br>11<br>14<br>16<br>10<br>None<br>and a<br>rtiller<br>No  | 1 s<br>2 · · · · · · · · · · · · · · · · · · ·   
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  | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>5 -<br>Nor<br>ndicate<br>hormal<br>(NR) =<br>NR Fi   
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   | Brok           7 -           6- 2           7 -           5 -           Brok           7 -           6 -           7 -           6 -           7 -           6 -           7 -           6 -           7 -           6 -           7 -           5 -           4 -           6 -           2D           mbine (R)           ster Ra           Smbr Co   | limber           en         2           2         1           1         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           2         -           3         -           4         -           5         -           0         -           0         -           1         -           2         -           4         -           0         -           0         -           0         -           1         -           1         -           1         -           1         -           1         -           1         -      < | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>7 - 1<br>6 - 2<br>6 - 2<br>4 - 1<br>3 - 1<br>5 - 1<br>1D6<br>1D6<br>FPs fi<br>llowed (I<br>CR) = 2 i<br>r Firing (   | Himber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           2           Hv W           4           3           4           2           1           3           2           1           3           2           1           3           2           1           3           2           1           3           2           1           3           2           1           3           2           1           3           1           3           1           3           2           1           3           1           3           1           3           1   
   
   
   
   
   
   
   
   
   
   
   
   
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   |
| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i><br><i>Rifle</i>   | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           0F) = F           Arty  | 1 s<br>2 · · · · · · · · · · · · · · · · · · ·   
   | e c<br>- 2<br>- 3<br>- 3<br>- 4<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3<br>- 3   
  | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>5 -<br>Nor<br>ndicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP   
   | 2cs<br>3<br>4<br>4<br>6<br>2cs<br>4<br>5<br>5<br>5<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>6<br>7<br>4<br>7<br>4<br>5<br>5<br>5<br>6<br>7<br>4<br>6<br>7<br>6<br>7<br>6<br>7<br>7<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8  
   
   
   
   
   
   
   
   
   
   
   
  | 3 se<br>5 -<br>8 -<br>8 -<br>11 -<br>3 se<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>Non<br>0 to fou<br>c, may<br>oted<br>5 F -<br>11 -<br>12           | cs         4           7         7           10         6           7         8           8         8           5         10           111         7           7         9           9         9 <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>d order adj<br/>2 actions<br/>ct Range (S<br/>SR Firily<br/>y is Elite/C</td> <td>ARTIL<br/>Trai<br/>10 -<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 -<br/>10 -<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 -<br/>8 - 2<br/>9 - 2<br/>9 - 2<br/>7 - 1<br/>10 -<br/>8 - 2<br/>9 -</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>MOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 -</td> <td>Brok           7           6           7           5           Brok           7           5           7           6           7           6           7           6           7           6           7           6           2D           mbine           RM)           ster           Rifle</td> <td>limber<br/>en<br/>2<br/>1<br/>1<br/>en<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>4 - 1<br/>3 - 1<br/>5 - 1<br/>1D6<br/>Id6 FPs fi<br/>llowed (I<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin</td> <td>Hw W           4           3           4           2           Hw W           4           3           4           3           4           3           4           3           4           3           4           3           4           2           1           3           2 inc           or one f.           NA) for           inches/u           (CR) = F           g (CR)=</td> <td>ed           //ds         I           1        </td> <td>Rough           3 - 1           2 - 1           3 - 1           1 - 0           Rough           2 - 1           2 - 1           2 - 1           2 - 1           3 - 1           1 - 0           0 - 0           2 - 1           1 - 0           0 - 0           2 - 1           1 - 0           0 - 0           2 - 1           1 inch           n fire           n inch           5/5D6           74D6</td>   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br><b>Mixed Gun Batt</b><br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           11           18           11           14           16           10           None           and a           rtiller           No           and a           rtiller           No           P() = F           Arty           lie roll  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>5 ·<br>6 ·<br>8 ·<br>1 s<br>6 ·<br>6 ·<br>7 ·<br>8 ·<br>9 ·<br>1 s<br>6 ·<br>6 ·<br>7 ·<br>7 ·<br>8 ·<br>8 ·<br>9 ·<br>9 ·<br>1 ·<br>9 ·<br>1 ·<br>1 ·<br>1 ·<br>1 ·<br>1 ·<br>1 ·<br>1 ·<br>1   
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  | ARTIL<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>206<br>for one<br>for one<br>for one<br>5R = 1//<br>ng = FP<br>Sreen=++<br>guns In  | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>5 - 1<br>7 - 2<br>2D6<br>can<br>can<br>can<br>can<br>can<br>can<br>can<br>can<br>can<br>can   
   | Brok           7           6-           7           5           Brok           7           6           7           6           7           6           7           6           7           6           7           5           4           2D           mbine G           RM)           sister Ra           Smbr C           1           1           1           1  | limber<br>en<br>2<br>1<br>1<br>en<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>4 - 1<br>3 - 1<br>5 - 1<br>1D6<br>10 FPs fi<br>Nowed (II<br>CR) = 2 ir<br>r Firing (<br>ter Firing<br>Battery   | Himber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           2           1           3           2 inc           or one fin           NA) for r           inches/u           (CR) = F           g (CR)=           IV: "1"   
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br><b>Mixed Gun Batt</b><br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           11           18           11           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           and a           rtiller           No           Arty           lie roll   | 1 s           2 ·           3 ·           4 ·           1 s           3 ·           5 ·           add dicc           y at lor           ormal R           P + 1D           is Shall           t, the q           ounted  
   | ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8 as in         - 9 or r         2 ange (         6         ken =         uns ar         tFP -   
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  | Brok           7           6-           7           5           Brok           7           6           7           6           7           6           7           6           7           6           7           5           4           2D           mbine G           RM)           sister Ra           Smbr C           1           1           1           1  | limber<br>en<br>2<br>1<br>1<br>en<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>4 - 1<br>3 - 1<br>5 - 1<br>1D6<br>Id6 FPs fi<br>llowed (I<br>CR) = 2 i<br>r Firing (<br>ter Firin   | Himber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           2           1           3           2 inc           or one fin           NA) for r           inches/u           (CR) = F           g (CR)=           IV: "1"  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br><b>Mixed Gun Batt</b><br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           11           18           11           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           and a           rtiller           No           Arty           lie roll   | 1 s           2 ·           3 ·           4 ·           1 s           3 ·           5 ·           add dicc           y at lor           ormal R           P + 1D           is Shall           t, the q           ounted  
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons  | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           2 figs           1  | 1 s           2 ·           3 ·           0 ·           0 ·           0 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·           1 ·  
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS   | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           12           13           14           16           10           None           and a           rtiller           No           0F) = F           Arty           lie roll           Disma           2 figs  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>6 ·<br>8 ·<br>8 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>1 | e as in ne of a second  
   
   | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5  | 2CS       3       4       6       2CS       4       5       5       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       6       6       6       6       6       6       6  
   
   
   
   
   
   
   
   
   
   
   
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   | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firi,<br>y is Elite/C<br>as odd, the<br>FORMA<br>Cava<br>Skirr   | ARTIL<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 -<br>8 - 2<br>9 - 2<br>10 -<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>9 - 2<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 1<br>8 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 2<br>2 -<br>2 -<br>10 -<br>7 - 1<br>6 - 2<br>2 -<br>2 -<br>10 -<br>8 - 2<br>2 -<br>2 -<br>10 -<br>10 -<br>8 - 2<br>2 -<br>2 -<br>10 -<br>8 - 2<br>2 -<br>2 -<br>10            | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2  
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napou<br>12 pounder Napou<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons   | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           and c           figs           1           2           2   | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         t, the q         ounted         3 figs         2         3         3   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napou<br>12 pounder Napou<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)  | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifte<br>Rifle<br>Rifle<br>Rifter<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           1           2   | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>6 ·<br>8 ·<br>8 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>9 ·<br>1 s<br>6 ·<br>1 | e as inne<br>ang or r<br>ang or r<br>an   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napou<br>12 pounder Napou<br>12 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines   | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl  | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           and c           figs           1           2           2   | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3   
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   | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5   
  | 2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5  
   
   
   
   
   
   
   
   
   
   
   
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2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firii<br/>y is Elite/C<br/>as odd, the<br/>FORMA<br/>Caval<br/>Skirr<br/>Attack C</td> <td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 - 10<br/>- 1<br/>8 - 12<br/>- 10<br/>- 10</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td> <td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td> <td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td> <td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1      <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napoo<br/>12 pounder Napoo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML
Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         rP + 1D         is Shall         y the g         ounted         3 figs         2         3         3         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 8         - 9         - 4         - 1         - 2         - 4         - 3         - 4         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fii<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>4</math> <math>5</math> <math>5</math> <math>5</math> <math>4</math> <math>5</math> <math>4</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>7</math> <math>4</math> <math>6</math> <t< td=""><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firii<br/>y is Elite/C<br/>as odd, the<br/><b>CAV/</b><br/><b>FORMA</b><br/>Caval<br/>Skirr<br/>Attack C<br/><b>Road</b> C<br/><b>Dis(2X)</b></td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 - 10<br/>- 1<br/>8 - 12<br/>- 10<br/>- 10</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVEI<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>2 - 1<br/>7 -</td><td>VIENT,<br/>Brok<br/>7<br/>6<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>5<br/>7<br/>5<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>Imber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           1           1           2           1           3           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1      <tr tr=""> <tr <="" td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 -
0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr></td></t<><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>x R Firil<br/>y is Elite/(<br/>as odd, the<br/>CAV/<br/>FORMA<br/>Caval<br/>Skirr<br/>Attack C<br/>Dis(2X) I</td><td>ARTIL           Trai           10 - 1           8 - 2           9 - 2           7 - 1           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2          
9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1      9 - 1<td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td><td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1      <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3        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-<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         -
4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) =
2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1       
   1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5     <!--</td--><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -         
 2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td></td></td></tr></td> | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firii<br>y is Elite/C<br>as odd, the<br>FORMA<br>Caval<br>Skirr<br>Attack C  | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>2 - 10<br>- 1<br>8 - 12<br>- 10<br>- 10   | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>7 - 2<br>2D6<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>7 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2 | VENT,<br>Brok<br>7<br>6 - :<br>7<br>5<br>Brok<br>7<br>7<br>6 -<br>7<br>7<br>7<br>6 -<br>7<br>7 -  | limber<br>en<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2  | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 4<br>106<br>CR ) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3            
  | limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1 <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr<></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napoo<br/>12 pounder Napoo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML
Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         rP + 1D         is Shall         y the g         ounted         3 figs         2         3         3         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 8         - 9         - 4         - 1         - 2         - 4         - 3         - 4         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fii<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>4</math> <math>5</math> <math>5</math> <math>5</math> <math>4</math> <math>5</math> <math>4</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>7</math> <math>4</math> <math>6</math> <t< td=""><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firii<br/>y is Elite/C<br/>as odd, the<br/><b>CAV/</b><br/><b>FORMA</b><br/>Caval<br/>Skirr<br/>Attack C<br/><b>Road</b> C<br/><b>Dis(2X)</b></td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 - 10<br/>- 1<br/>8 - 12<br/>- 10<br/>- 10</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVEI<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>2 - 1<br/>7 -</td><td>VIENT,<br/>Brok<br/>7<br/>6<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>5<br/>7<br/>5<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>Imber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           1           1           2           1           3           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1      <tr tr=""> <tr <="" td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 -
0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr></td></t<><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>x R Firil<br/>y is Elite/(<br/>as odd, the<br/>CAV/<br/>FORMA<br/>Caval<br/>Skirr<br/>Attack C<br/>Dis(2X) I</td><td>ARTIL           Trai           10 - 1           8 - 2           9 - 2           7 - 1           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2          
9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1      9 - 1<td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td><td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1      <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3        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-<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         -
4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) =
2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1       
   1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5     <!--</td--><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -         
 2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td></td></td></tr> | ed           //ds         I           1         1 <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<> | Rough<br>3 - 1<br>2 - 1<br>3 - 1<br>1 - 0<br>Rough<br>2 - 1<br>2 - 1<br>2 - 1<br>2 - 1<br>2 - 1<br>2 - 1<br>3 - 1<br>1 - 0<br>0 - 0<br>2 - 1<br>1 - 0<br>0 - 0<br>2 - 1<br>1 - 0<br>0 - 0<br>2 - 1<br>1 - 0<br>5/5D6<br>5/4D6<br>5/606<br>5/4D6<br>5/606<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D77<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76 | Smoothbore Batter<br>6 pounder<br>12 pounder Napoo<br>12 pounder Napoo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>ML Carbines |
ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           2           2           2           2           2  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         rP + 1D         is Shall         y the g         ounted         3 figs         2         3         3         3 | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 8         - 9         - 4         - 1         - 2         - 4         - 3         - 4         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fii<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5 | 2cs $3$ $4$ $6$ $4$ $5$ $5$ $5$ $4$ $5$ $4$ $5$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $7$ $4$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ <t< td=""><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firii<br/>y is Elite/C<br/>as odd, the<br/><b>CAV/</b><br/><b>FORMA</b><br/>Caval<br/>Skirr<br/>Attack C<br/><b>Road</b> C<br/><b>Dis(2X)</b></td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 - 10<br/>- 1<br/>8 - 12<br/>- 10<br/>- 10</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVEI<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>2 - 1<br/>7 -</td><td>VIENT,<br/>Brok<br/>7<br/>6<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>5<br/>7<br/>5<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - 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0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr></td></t<> <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>x R Firil<br/>y is Elite/(<br/>as odd, the<br/>CAV/<br/>FORMA<br/>Caval<br/>Skirr<br/>Attack C<br/>Dis(2X) I</td> <td>ARTIL           Trai           10 - 1           8 - 2           9 - 2           7 - 1           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2         
 9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1      9 - 1<td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td><td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           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James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3        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-<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         -
4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) =
2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1       
   1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5     <!--</td--><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -         
 2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td></td> | 3 se<br>5 -<br>8 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -   | cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>3D6<br>order adj<br>2 actions<br>t Range (S<br>SR Firii<br>y is Elite/C<br>as odd, the<br><b>CAV/</b><br><b>FORMA</b><br>Caval<br>Skirr<br>Attack C<br><b>Road</b> C<br><b>Dis(2X)</b> | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>2 - 10<br>- 1<br>8 - 12<br>- 10<br>- 10   
   
   
   
   
   
   
   
   
  | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVEI<br>Dpen<br>8 - 2<br>7 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>2 - 1<br>7 -  | VIENT,<br>Brok<br>7<br>6<br>7<br>5<br>Brok<br>7<br>7<br>6<br>7<br>6<br>7<br>7<br>6<br>7<br>5<br>7<br>5<br>7<br>6<br>7<br>7<br>6<br>7<br>6<br>7<br>6<br>7<br>7 | limber<br>en<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 4<br>106<br>CR ) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3 | Imber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           1           1           2           1           3           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1 <tr tr=""> <tr <="" td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL
Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr>  
   
   
   
   
   
   
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Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines                    | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl  | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2     
     2           2           2           2           2           2           2           2                  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3   | ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4                           | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5  | 2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5   
   | 3 se<br>5 -<br>8 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 - | cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10 | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>x R Firil<br>y is Elite/(<br>as odd, the<br>CAV/<br>FORMA<br>Caval<br>Skirr<br>Attack C<br>Dis(2X) I | ARTIL           Trai           10 - 1           8 - 2           9 - 2           7 - 1           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1      9 - 1 <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td> <td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td> <td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td> <td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1      <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF
only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6<td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 -
0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns
lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) = 2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·  
      4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use
Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 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3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8 
       Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td> | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>7 - 2<br>2D6<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>7 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2 | VENT,<br>Brok<br>7<br>6 - :<br>7<br>5<br>Brok<br>7<br>7<br>6 -<br>7<br>7<br>7<br>6 -<br>7<br>7 -                         | limber<br>en<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2  | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 4<br>106<br>CR ) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3   | limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1 <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6<td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8  
        8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8
-<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 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4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) =
2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1       
   1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5     <!--</td--><td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td><td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -        
  2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr> | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<>  | Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1  | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only) | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifter<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j. | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         - | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>8 -<br>7 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 | 2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6 <td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td> <td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1     
     9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td> <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td> <td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td> <td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td> <td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td> <td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td> <td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td> | 3 se<br>5 -<br>8 -<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>0 to fou<br>c, may<br>oted<br>c fou<br>c, may<br>oted<br>FP + 2<br>se 1 din<br>7 -<br>13 -<br>10 -<br>11 -<br>12 -<br>13 -<br>10 -<br>11 -<br>12 -<br>10 -<br>11 -<br>12 -<br>10 -<br>11 -<br>12 -<br>11 -<br>12 -<br>12 -<br>13 -<br>10 -<br>11 -<br>12 -<br>12 -<br>12 -<br>10 -<br>11 -<br>12             | 2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1 | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>order adj<br>2 actions<br>t Range (S<br>SR Firi,<br>y is Elite/C<br>as odd, the<br><b>CAV</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Boad</b> C | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>2 D6<br>accent bo<br>for one _<br>5 R   = 1/<br>NLRY<br>TIONS<br>ry Line<br>nishing<br>olumn<br>Disorder<br>Shaken<br>Routed  | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>6 - 1<br>5 - 1<br>7 - 2<br>2<br>D6<br>6 - 1<br>7 - 2<br>2<br>D6<br>7 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 2<br>7 - 1<br>7 - 1<br>7 - 1<br>8 - 7<br>9 - 6<br>7 - 5<br>4 0<br>6  | VENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>8 rok<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 - | en       2         2       2         1       2         1       2         2       2
        2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>7 - 1<br>106<br>106<br>FPS fi<br>100wed (i<br>CR) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6   | limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6 | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<> | Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6 | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>ML Carbines                                     | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Ri  | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3 | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7       
 - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -  
   | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>8 -<br>7 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8   | 2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6                  | 3 se<br>5 -<br>8 -<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>9 -<br>8
-<br>11 -<br>12 -<br>8 -<br>10 -<br>12 -<br>8 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 | cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>order adj<br>2 actions<br>t Range (S<br>SR Firi,<br>y is Elite/C<br>as odd, the<br><b>CAV</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Boad</b> C   | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>2 D6<br>acent bo<br>for one for<br>SR = 1/n<br>Breen=++<br>e quns lin<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Colu | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 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          3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<>   | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire  | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)<br>Cavalry Fire - Use Un<br>Long Range (LR) = 2x  |
ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifte<br>Rifle<br>Rifle<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2 | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal   | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3 <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 -
7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<>   | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>7 -<br>8 -<br>10 -<br>5 -<br>10 - | 2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6 | 3 se<br>5 -<br>8 -<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>0 to fou<br>c, may<br>oted<br>5 -<br>10 -<br>11 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10  | 2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10  
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firily<br>y is Elite/C<br>as odd, the<br><b>CAVA</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Dis(2X)</b> I<br>Corder dis<br>port Range | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>206<br>acent bo<br>for one <u>5</u><br>FR = 1/<br>ng = FP<br>Sire en = +<br>e quns II<br>ALRY<br>TIONS<br>ry Line<br>hishing<br>olumn<br>Disorder<br>Shaken<br>Routed<br>mounte<br>(SR) = u(SR) = u(SR) - u(SR) | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>9 - 6<br>7 - 5<br>4 D6<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 7<br>7 - 5<br>7 - 7<br>7 - 5<br>7 - 7<br>7 - 7<br>8 - 7<br>7    | VIENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>7                             | limber       en       2       1       2       1       2       3D6  | red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to  | $\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\
2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -$   | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<> | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6 </td | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)<br>Cavalry Fire - Use Un | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rif | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1 | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>6 ·<br>7 ·<br>8 ·<br>10 ·<br>1 | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5 </td <td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td> <td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td> <td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td> <td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1     
 2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td> | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>10 -<br>5 -<br>10 -<br>5 -<br>10 | 2cs $3$ $4$ $6$ $2cs$ $4$ $5$ $5$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ < | 3 se<br>5 -<br>8 -<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -<br>8 -<br>10 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 - | cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17 <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td> <td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td> <td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td> <td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td> <td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td> <td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td> | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firily<br>y is Elite/C<br>as odd, the<br><b>CAVA</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Dis(2X)</b> I<br>Corder dis<br>port Range | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>2 D6<br>acent bo<br>for one <u>5</u><br><b>R</b>   = 1/<br>ng = FP<br>Streen=++<br>counted<br>mounted<br>(SR) = unted<br>mounted<br>(SR) = unted<br>mounted<br>(SR) = unted<br>TIONS | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>7 - 9<br>7 - 6<br>7 - 5<br>4 D6<br>6<br>7 - 5<br>4 D6<br>7 - 5<br>7 - | VIENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>7 -<br>7 -<br>7 -<br>6 -<br>7 | en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5
      -3         3       3         5       -4         5       -3         3       5         5       -3         3       5 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>4 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 1<br>1D6<br>7 - 1<br>1D6<br>10 FPs fi<br>10 or 6 (1)<br>CR = 2 ir<br>Firing (<br>ter Firing (<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6<br>10 or 7 - 4<br>10 | Imber $Hv W$ 4 -           3 -           2 - $Hv W$ 4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column | ed           //ds         I           1         -           2         - <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<> | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry |
| ed           //ds         I           1         1 <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<> | Rough<br>3 - 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| Smoothbore Batter<br>6 pounder<br>12 pounder Napoo<br>12 pounder Napoo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>ML Carbines   | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl  | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Disma           2           2           2           2           2   | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         rP + 1D         is Shall         y the g         ounted         3 figs         2         3         3         3   
   | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 8         - 9         - 4         - 1         - 2         - 4         - 3         - 4         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         -  
  | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fii<br>1/2 FP:<br>e gone<br>Mount<br>5
figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5   | 2cs $3$ $4$ $6$ $4$ $5$ $5$ $5$ $4$ $5$ $4$ $5$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $7$ $4$ $6$ $7$ $4$ $6$ $7$ $4$ $7$ $4$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ $6$ <t< td=""><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firii<br/>y is Elite/C<br/>as odd, the<br/><b>CAV/</b><br/><b>FORMA</b><br/>Caval<br/>Skirr<br/>Attack C<br/><b>Road</b> C<br/><b>Dis(2X)</b></td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 - 10<br/>- 1<br/>8 - 12<br/>- 10<br/>- 10</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVEI<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>2 - 1<br/>7 -</td><td>VIENT,<br/>Brok<br/>7<br/>6<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>5<br/>7<br/>5<br/>7<br/>6<br/>7<br/>7<br/>6<br/>7<br/>6<br/>7<br/>6<br/>7<br/>7</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>Imber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           1           1           2           1           3           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1      <tr tr=""> <tr <="" td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed
Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr></td></t<> <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>x R Firil<br/>y is Elite/(<br/>as odd, the<br/>CAV/<br/>FORMA<br/>Caval<br/>Skirr<br/>Attack C<br/>Dis(2X) I</td> <td>ARTIL           Trai           10 - 1           8 - 2           9 - 2           7 - 1           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 2           10 - 1           8 - 2           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1           9 - 1      9 - 1<td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>7 - 2<br/>2D6<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2D6<br/>6 - 1<br/>7 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>2D6<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2</td><td>VENT,<br/>Brok<br/>7<br/>6 - :<br/>7<br/>5<br/>Brok<br/>7<br/>7<br/>6 -<br/>7<br/>7<br/>7<br/>6 -<br/>7<br/>7 -</td><td>limber<br/>en<br/>2<br/>2<br/>1<br/>1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>5 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 4<br/>106<br/>CR ) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3</td><td>limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1      <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1     
   2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6<td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2          
2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns
lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 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      4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use
Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 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3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8 
       Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td></td> | 3 se<br>5 -<br>8 -<br>8 -<br>11 -<br>3 se<br>8 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -      | cs         4           7         1           7         1           10         1           7         1           8         8           8         8           5         1           10         1           7         1           8         8           8         1           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         8           13         7           14         8           15         7           16         7           17         8           18         8           19         7   
   
   
   
   
   
   
   
   
   
   
   
   
  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>3D6<br>order adj<br>2 actions<br>t Range (S<br>SR Firii<br>y is Elite/C<br>as odd, the<br><b>CAV/</b><br><b>FORMA</b><br>Caval<br>Skirr<br>Attack C<br><b>Road</b> C<br><b>Dis(2X)</b>   
   | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>2 - 10<br>- 1<br>8 - 12<br>- 10<br>- 10   | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | VIOVEI<br>Dpen<br>8 - 2<br>7 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>2 - 1<br>7 -  | VIENT,<br>Brok<br>7<br>6<br>7<br>5<br>Brok<br>7<br>7<br>6<br>7<br>6<br>7<br>7<br>6<br>7<br>5<br>7<br>5<br>7<br>6<br>7<br>7<br>6<br>7<br>6<br>7<br>6<br>7<br>7   | limber<br>en<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2  | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 4<br>106<br>CR ) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3   | Imber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           1           1           2           1           3           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1           1 <tr tr=""> <tr <="" td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough<br/>3 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>Rough<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>2 - 1<br/>3 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 - 0<br/>0 - 0<br/>2 - 1<br/>1 -
0<br/>5/5D6<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/606<br/>5/4D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D6<br/>5/7D76<br/>5/7D6<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D77<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76<br/>5/7D76</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artiller<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifl</td><td>NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3</td><td>ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>5 -<br/>Nor<br/>bdicate<br/>hormal<br/>(NR) =<br/>NR Fi<br/>1/2 FP:<br/>e gone<br/>Mount<br/>5 figs<br/>4<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5<br/>5</td><td>2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>11 -<br/>3 se<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -</td><td>cs         4           7         10           7         10           7         10           7         10           7         10           7         10           8         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         10           11         10           11         10           11         10           11         10           11         10           12         10           13         10           14         10           15         10           16         10           17         10     </td></tr></tr>  
   
   
   
   
   
   
   
   
   
   
   
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0<br>5/5D6<br>5/4D6<br>5/606<br>5/4D6<br>5/606<br>5/4D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D6<br>5/7D76<br>5/7D6<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D77<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76<br>5/7D76 | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines                  | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2 | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3            | ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4                          | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5  | 2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5   
   
   
   
   
   
   
   
   
   
   
   
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      1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6<td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 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     7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed
(i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns
lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) = 2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·  
      4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr><tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use
Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 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3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8 
       Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr></td> | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>7 - 2<br>2D6<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>5 - 1<br>7 - 2<br>2D6<br>6 - 1<br>7 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>2D6<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2 | VENT,<br>Brok<br>7<br>6 - :<br>7<br>5<br>Brok<br>7<br>7<br>6 -<br>7<br>7<br>7<br>6 -<br>7<br>7 -  | limber<br>en<br>2<br>2<br>1<br>1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>5 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 4<br>106<br>CR ) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3 | limber           Hv W           4           3           4           2           Hv W           4           3           4           3           4           3           4           3           4           3           4           3           4           3           4           3           2           0           1           3           2           0           1           3           1           3           1 <tr tr=""> <tr< td=""><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<></td></tr<></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.         j.</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6<td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td><td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10     
   1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td><td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<></td></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>ML Carbines</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Ri</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         -</td><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>8 -<br/>7 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8 -<br/>8</td><td>2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7
      4       6       7       4       6       7       4       6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>cs         4         7         10         7         10         7         8         8         8         8         9         11         7         10         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         11         7         8         900         11         12         13         14         15         16         17         8         18         18         19         10         11         12         13         14         14</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one for<br/>SR = 1/n<br/>Breen=++<br/>e quns lin<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Column<br/>Colu</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 4<br/>D6<br/>7 - 5<br/>7 - 5<br/>7 - 10<br/>7 - 5<br/>7 - 2<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7</td><td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs</td><td>ed           //ds         I           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>12 pounder how<br/>24 pounder how<br/>Rifled Battery<br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder James<br/>BL Whitworth<br/>6 pounder James<br/>BL Whitworth<br/>6 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un<br/>Long Range (LR) =
2x</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifte<br/>Rifle<br/>Rifle<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter<br/>Rifter</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2</td><td>1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal</td><td>ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1       
   1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1           1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<></td></tr> <tr><td>Smoothbore Batter<br/>6 pounder<br/>12 pounder Napo<br/>12 pounder Napo<br/>24 pounder how<br/>24 pounder how<br/><b>Rifled Battery</b><br/>10 pounder Parrott<br/>3" Ordnance<br/>14 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>30 pounder Parrott<br/>Mixed Gun Batt<br/>All Routed Artille<br/>Artillery Fire - Use art<br/>Artillery Deliberate Fi<br/>Long Range (LR) = 2x<br/>LR or Desperation Firi<br/>Arty in disorder = 1/2<br/>* If arty routs with an e<br/>CAVALRY<br/>WEAPONS<br/>Mixed Weapons<br/>Shotguns (PBF only)<br/>Repeating Carbines<br/>Other BL Carbines<br/>Pistols*(PBF only)<br/>Cavalry Fire - Use Un</td><td>ry<br/>gun<br/>leon<br/>itzer<br/>itzer<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rifle<br/>Rif</td><td>NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1</td><td>1 s<br/>2 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>1 s<br/>3 ·<br/>3 ·<br/>3 ·<br/>3 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>4 ·<br/>5 ·<br/>6 ·<br/>7 ·<br/>8 ·<br/>10 ·<br/>1</td><td>ec         - 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3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -        
  2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td></td></tr> | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1</td></tr<>  | Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1  | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only) |
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2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 8         - 9         - 9         - 10         - 3         - 3         - 4         - 3         - 3         - 4         - 3         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - 3         - | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>8 -<br>7 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 | 2CS         3         4         6         2CS         4         5         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6 <td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>c fou<br/>c, may<br/>oted<br/>FP + 2<br/>se 1 din<br/>7 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>11 -<br/>12 -<br/>12 -<br/>13 -<br/>10 -<br/>11 -<br/>12 -<br/>12 -<br/>12 -<br/>10 -<br/>11 -<br/>12 -<br/>12</td> <td>2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1</td> <td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 3<br/>11 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>order adj<br/>2 actions<br/>t Range (S<br/>SR Firi,<br/>y is Elite/C<br/>as odd, the<br/><b>CAV</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Boad</b> C</td> <td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>2 D6<br/>accent bo<br/>for one _<br/>5 R   = 1/<br/>NLRY<br/>TIONS<br/>ry Line<br/>nishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>6 - 1<br/>5 - 1<br/>7 - 2<br/>2<br/>D6<br/>6 - 1<br/>7 - 2<br/>2<br/>D6<br/>7 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 2<br/>7 - 1<br/>7 - 1<br/>7 - 1<br/>8 - 7<br/>9 - 6<br/>7 - 5<br/>4 0<br/>6</td> <td>VENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>8 rok<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -</td> <td>en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>Lt Wds<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>10 - 2<br/>7 - 1<br/>106<br/>106<br/>FPS fi<br/>100wed (i<br/>CR) = 2 i<br/>r Firing (<br/>ter Firin<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6</td> <td>limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 - 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-<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>0 to fou<br>c, may<br>oted<br>c fou<br>c, may<br>oted<br>FP + 2<br>se 1 din<br>7 -<br>13 -<br>10 -<br>11 -<br>12 -<br>13 -<br>10 -<br>11 -<br>12 -<br>10 -<br>11 -<br>12 -<br>10 -<br>11 -<br>12 -<br>11 -<br>12 -<br>12 -<br>13 -<br>10 -<br>11 -<br>12 -<br>12 -<br>12 -<br>10 -<br>11 -<br>12          | 2         4           7         1           7         1           10         1           7         8           8         8           8         8           8         1           8         1           9         1           10         1           7         8           8         9           9         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           10         1           11         7           11         7           12         7           13         7           14         7           15         7           16         5           16         5           14         1  | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 3<br>11 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>order adj<br>2 actions<br>t Range (S<br>SR Firi,<br>y is Elite/C<br>as odd, the<br><b>CAV</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Boad</b> C  | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>2 D6<br>accent bo<br>for one _<br>5 R   = 1/<br>NLRY<br>TIONS<br>ry Line<br>nishing<br>olumn<br>Disorder<br>Shaken<br>Routed  
   
   
   
   
   
   
   
   
  | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>6 - 1<br>5 - 1<br>7 - 2<br>2<br>D6<br>6 - 1<br>7 - 2<br>2<br>D6<br>7 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 2<br>7 - 1<br>7 - 1<br>7 - 1<br>8 - 7<br>9 - 6<br>7 - 5<br>4 0<br>6   | VENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>8 rok<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 - | en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>7 - 1<br>106<br>106<br>FPS fi<br>100wed (i<br>CR) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6 | limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6  
   
   
   
   
   
   
   
   
   | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6</td></tr<> | Rough         3 - 1         2 - 1         3 - 1         1 - 0         Rough         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         0 - 0         2 - 1         1 - 10         5/5D6         5/5D6         5/5D6         5/5D6         5/5D6         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6 | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>ML Carbines      | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Ri   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a          
rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1 | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3                 | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 10         - 2         - 3         - 3         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3         - 4         - 4         - | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>8 -<br>7 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 -<br>8 | 2CS       3       4       6       2CS       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       7       4       6   
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1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>2 D6<br>acent bo<br>for one for<br>SR = 1/n<br>Breen=++<br>e quns lin<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Colu | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 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4<br>10 | Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs                             | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire</td></tr<>                             | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         section         1 - 1         3 - 2         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         2 - 2         2 - 1         1 - 1         3 - 2         1 - 1         1D6         effire                             | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)<br>Cavalry Fire - Use Un<br>Long Range (LR) = 2x |
ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifte<br>Rifle<br>Rifle<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2 | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal  | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         - 7         - 7         - 8         - 9         - 9         - 16         - 17         - 2         - 3         - 3         - 4         - 16         - 3         - 4         - 3         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 3 <td< td=""><td>2 se<br/>3 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -</td><td>2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6</td><td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>0 to fou<br/>c, may<br/>oted<br/>5 -<br/>10 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>12 -<br/>10 -<br/>10</td><td>2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10</td><td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>206<br/>acent bo<br/>for one <u>5</u><br/>FR = 1/<br/>ng = FP<br/>Sire en = +<br/>e quns II<br/>ALRY<br/>TIONS<br/>ry Line<br/>hishing<br/>olumn<br/>Disorder<br/>Shaken<br/>Routed<br/>mounte<br/>(SR) = u(SR) = u(SR) - u(SR)</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>9 - 6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 5<br/>7 - 7<br/>7 - 7<br/>8 - 7<br/>7 - 7<br/>7</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>limber       en       2       1       2       1       2       3D6</td><td>red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to</td><td><math display="block">\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -</math></td><td>ed           //ds         I           1         1      
    1         1      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<></td></td<> | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>7 -<br>8 -<br>10 -<br>5 -<br>10 - | 2         3         4         6         2         4         5         5         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6         7         4         6      6 | 3 se<br>5 -<br>8 -<br>8 -<br>9 -<br>9 -<br>8 -<br>9 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>11 -<br>12 -<br>8 -<br>0 to fou<br>c, may<br>oted<br>5 -<br>10 -<br>11 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>12 -<br>8 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10 -<br>12 -<br>10   | 2         4           4         7           7         10           7         10           7         8           8         8           8         8           8         9           8         9           9         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           10         11           7         10           11         7           12         11           13         10           14         10           15         10           16         10           17         10           18         10           19         10 | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firily<br>y is Elite/C<br>as odd, the<br><b>CAVA</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Dis(2X)</b> I<br>Corder dis<br>port Range | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>206<br>acent bo<br>for one <u>5</u><br>FR = 1/<br>ng = FP<br>Sire en = +<br>e quns II<br>ALRY<br>TIONS<br>ry Line<br>hishing<br>olumn<br>Disorder<br>Shaken<br>Routed<br>mounte<br>(SR) = u(SR) = u(SR) - u(SR)   | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>9 - 6<br>7 - 5<br>4 D6<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 5<br>7 - 7<br>7 - 5<br>7 - 7<br>7 - 5<br>7 - 7<br>7 - 7<br>8 - 7<br>7 | VIENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>7 | limber       en       2       1       2       1       2       3D6 | red - ur         Lt Wds         6 - 2         5 - 1         6 - 2         7 - 4         8 - 5         5 - 3         4 - 2         3D6         reup to  | $\begin{array}{c} \text{limber} \\ \text{Hv W} \\ 4 \\ - \\ 3 \\ - \\ 2 \\ - \\ 2 \\ - \\ 2 \\ - \\ - \\ 2 \\ - \\ -$  | ed           //ds         I           1         1 <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6     <!--</td--></td></tr<> | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         6         8         8         1 - 1         3 - 2         1 - 1         1D6         6         6         6         7         1 - 1      1D6 </td | Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF
only)<br>Cavalry Fire - Use Un | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rif | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>6 ·<br>7 ·<br>8 ·<br>10 ·<br>1 | ec         - 2         - 3         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 5         - 6         whene         whene         whene         whene         - 4         - 3         - 4         - 4         - 4         - 3         - 4         - 4         - 3         - 4         - 4      - 5      - 5 </td <td>2 se<br/>3 -<br/>5 -<br/>5 -<br/>7 -<br/>2 se<br/>5 -<br/>6 -<br/>5 -<br/>4 -<br/>7 -<br/>8 -<br/>7 -<br/>8 -<br/>10 -<br/>5 -<br/>10 -<br/>5 -<br/>10 -<br/>10</td> <td>2cs <math>3</math> <math>4</math> <math>6</math> <math>2cs</math> <math>4</math> <math>5</math> <math>5</math> <math>4</math> <math>6</math> <math>7</math> <math>4</math> <math>6</math>        &lt;</td> <td>3 se<br/>5 -<br/>8 -<br/>8 -<br/>9 -<br/>9 -<br/>8 -<br/>9 -<br/>8 -<br/>11 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -<br/>12 -<br/>8 -<br/>10 -<br/>12 -</td> <td>cs         4           7         1           7         1           10         1           7         8           8         9           8         9           8         9           8         9           9         9           10         1           7         1           8         9           9         9           11         7           10         1           7         10           11         7           10         1           7         10           11         7           10         1           7         10           11         7           11         7           12         7           8         1           9         1           10         1           11         1           12         1           13         1           14         1           15         1           16         5           17<td>13 - 3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td><td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td><td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td><td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td><td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td><td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td><td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td><td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td><td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td></td> | 2 se<br>3 -<br>5 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>10 -<br>5 -<br>10 -<br>5 -<br>10 | 2cs $3$ $4$
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3<br/>12 - 2<br/>12 - 3<br/>11 - 2<br/><b>Road</b><br/>13 - 3<br/>13 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>12 - 3<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>9 - 1<br/>13 - 2<br/>3D6<br/>forder adj<br/>2 actions<br/>t Range (S<br/>SR Firily<br/>y is Elite/C<br/>as odd, the<br/><b>CAVA</b><br/><b>FORMA</b><br/>Cava<br/>Skirr<br/>Attack C<br/><b>Dis(2X)</b> I<br/>Corder dis<br/>port Range</td> <td>ARTIL<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>Trai<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>7 - 1<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>10 - 1<br/>8 - 2<br/>9 - 2<br/>2 D6<br/>acent bo<br/>for one <u>5</u><br/><b>R</b>   = 1/<br/>ng = FP<br/>Streen=++<br/>counted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>mounted<br/>(SR) = unted<br/>TIONS</td> <td>LERY 1<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2<br/>2</td> <td>VIOVE<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>6 - 1<br/>Dpen<br/>8 - 2<br/>7 - 2<br/>8 - 2<br/>8 - 2<br/>7 - 2<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 2<br/>8 - 7<br/>7 - 2<br/>7 - 9<br/>7 - 6<br/>7 - 5<br/>4 D6<br/>6<br/>7 - 5<br/>4 D6<br/>7 - 5<br/>7 -</td> <td>VIENT,<br/>Brok<br/>7 -<br/>6 -<br/>7 -<br/>5 -<br/>7 -<br/>7 -<br/>7 -<br/>6 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7 -<br/>7</td> <td>en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5</td> <td>red - ur<br/>Lt Wds<br/>6 - 2<br/>5 - 1<br/>6 - 1<br/>4 - 1<br/>4 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>5 - 1<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>6 - 2<br/>7 - 1<br/>1D6<br/>7 - 1<br/>1D6<br/>10 FPs fi<br/>10 or 6 (1)<br/>CR = 2 ir<br/>Firing (<br/>ter Firing (<br/>Battery<br/>VENT (<br/>Brokn<br/>6 - 4<br/>9 - 6<br/>7 - 4<br/>8 - 5<br/>5 - 3<br/>4 - 2<br/>3D6<br/>10 or 7 - 4<br/>10 or 7 - 4<br/>10</td> <td>Imber           <math>Hv W</math>           4 -           3 -           2 -           <math>Hv W</math>           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column</td> <td>ed           //ds         I           1         -           2         -      <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<></td> | 13 - 3<br>12 - 2<br>12 - 3<br>11 - 2<br><b>Road</b><br>13 - 3<br>13 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>12 - 3<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>9 - 1<br>13 - 2<br>3D6<br>forder adj<br>2 actions<br>t Range (S<br>SR Firily<br>y is Elite/C<br>as odd, the<br><b>CAVA</b><br><b>FORMA</b><br>Cava<br>Skirr<br>Attack C<br><b>Dis(2X)</b> I<br>Corder dis<br>port Range | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>2 D6<br>acent bo<br>for one <u>5</u><br><b>R</b>   = 1/<br>ng = FP<br>Streen=++<br>counted<br>mounted<br>(SR) = unted<br>mounted<br>(SR) = unted<br>mounted<br>(SR) = unted<br>TIONS  | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2 | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>7 - 2<br>8 - 7<br>7 - 2<br>7 - 9<br>7 - 6<br>7 - 5<br>4 D6<br>6<br>7 - 5<br>4 D6<br>7 - 5<br>7 - | VIENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>7 -<br>7 -<br>7 -<br>6 -<br>7 | en       2         2       1         2       1         1       2         1       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         2       4         3       10         4       5         10       -5         10       -5         10       -5         3       3         5       -4         5       -3         3       3         5       -4         5       -3         3       5         5       -3         3       5 | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>4 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 1<br>1D6<br>7 - 1<br>1D6<br>10 FPs fi<br>10 or 6 (1)<br>CR = 2 ir<br>Firing (<br>ter Firing (<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6<br>10 or 7 - 4<br>10 | Imber $Hv W$ 4 -           3 -           2 - $Hv W$ 4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           W: "1"           'mtd-di           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs           = +2 DR           column | ed           //ds         I           1         -           1         -           1         -           1         -      
    1         -           2         - <tr< td=""><td>Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry</td></tr<>  | Rough         3 - 1         2 - 1         3 - 1         1 - 0         2 - 1         2 - 1         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         3 - 1         1 - 0         0 - 0         2 - 1         1 - 1         5/5D6         5/5D6         5/5D6         5/5D6         5/4D6         5/5D6         6         8         Rough         1 - 1         3 - 2         1 - 1         2 - 2         2 - 1         1 - 1         1D6         e fire         RM         nfantry   |  |   |  |  |  
   
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Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines   |
ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl  | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2  
   
  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3  | ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artiller<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines  | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifl  | NR           7           8           6           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F           F           Arty           lie roll           Dismo           2           2           2           2           2           2           2           2           2           2  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         ormal R         P + 1D         is Shall         j. the g         ounted         3 figs         3         3         3         3  
   | ec         - 2         - 3         - 4         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 4         - 5         - 3         - 6         ken =         uns ar         - 4 figs         3         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4         - 4          - 4   
  | 2 se<br>3 -<br>5 -<br>7 -<br>2 se<br>5 -<br>6 -<br>5 -<br>4 -<br>7 -<br>8 -<br>7 -<br>8 -<br>5 -<br>Nor<br>bdicate<br>hormal<br>(NR) =<br>NR Fi<br>1/2 FP:<br>e gone<br>Mount<br>5 figs<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5                                
   | 2CS       3       4       6       2CS       4       5       5       5       4       5       5       4       6       7       4       6       7       4       6       7       4       6       7       4       6       6       6       6       6       6       5       6       6       5       6       6       5   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)   | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifter<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and c           rtiller           No           0F) = F           Arty           lie roll           Dismo           2           1           2           2           2           1           2           1           2           1           2           1           2           1           1   | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         add dic         y at lor         rmal R         P + 1D         is Shall         j.   
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   | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>8 - 2<br>6 - 1<br>5 - 1<br>7 - 2<br>2<br>D6<br>6 - 1<br>7 - 2<br>2<br>D6<br>7 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>7 - 2<br>8 - 2<br>7 - 1<br>7 - 1<br>7 - 1<br>8 - 7<br>9 - 6<br>7 - 5<br>4 0<br>6   | VENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>8 rok<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -<br>7 -  | en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       4         2       4         2       4         3D6       4   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>Lt Wds<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>10 - 2<br>7 - 1<br>106<br>106<br>FPS fi<br>100wed (i<br>CR) = 2 i<br>r Firing (<br>ter Firin<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6   | limber           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 inc           or one f.           NA) for f.           inches/u           (CR) = F           g (CR) = F           g (CR) = S - 3           5 - 3           6 - 4           4 - 2           3 - 2           2D6  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder James<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>ML Carbines  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Ri   | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           B           Arty           lie roll           Disma           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1  | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shal         j.         the q         Ountee         3 figs         2         3  
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  | ARTIL<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>Trai<br>10 - 1<br>8 - 2<br>9 - 2<br>7 - 1<br>10 - 1<br>8 - 2<br>9 - 2<br>10 - 1<br>8 - 2<br>9 - 2<br>2 D6<br>acent bo<br>for one for<br>SR = 1/n<br>Breen=++<br>e quns lin<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Column<br>Colu   | LERY 1<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2<br>2   | VIOVE<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>6 - 1<br>Dpen<br>8 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>8 - 2<br>7 - 2<br>9 - 6<br>7 - 5<br>4 D6<br>7 - 5<br>4 D6<br>7 - 5<br>7 - 4<br>D6<br>7 - 5<br>7 - 5<br>7 - 10<br>7 - 5<br>7 - 2<br>7 - 5<br>7 - 7<br>7 - 5<br>7 - 7<br>7 - 7<br>8 - 7<br>7 - 7  | VENT,<br>Brok<br>7 -<br>6 -<br>7 -<br>5 -<br>7   | en       2         2       2         1       2         1       2         2       2         2       2         2       2         2       2         2       2         2       2         1       4         2       2         2       4         3D6       2   | red - ur<br>Lt Wds<br>6 - 2<br>5 - 1<br>6 - 1<br>4 - 1<br>4 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>5 - 1<br>6 - 2<br>6 - 2<br>6 - 2<br>6 - 2<br>7 - 1<br>1D6<br>7 - 1<br>1D6<br>10 FPs fi<br>10 or 6 (1)<br>CR = 2 ir<br>Firing (<br>ter Firing (<br>Battery<br>VENT (<br>Brokn<br>6 - 4<br>9 - 6<br>7 - 4<br>8 - 5<br>5 - 3<br>4 - 2<br>3D6<br>10 or 7 - 4<br>10   | Imber           Hv W           4 -           3 -           2 -           Hv W           4 -           3 -           4 -           3 -           4 -           3 -           4 -           3 -           2 -           1 -           3 -           2 inc           for one finches/u           (CR) = F           g (CR)=           IV : "1"           mtd-ddi           LtWds           4 - 3           7 - 5           5 - 3           6 - 4           4 - 2           3 - 2           2D6           16 FPs  
   
   
   
   
   
   
   
   
   
   
   
   
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| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>12 pounder how<br>24 pounder how<br>Rifled Battery<br>10 pounder Parrott<br>3" Ordnance<br>14 pounder James<br>BL Whitworth<br>6 pounder James<br>BL Whitworth<br>6 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)<br>Cavalry Fire - Use Un<br>Long Range (LR) = 2x  | ry<br>gun<br>leon<br>itzer<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifte<br>Rifle<br>Rifle<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter<br>Rifter  | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtille roll           Disma           2           1           2           2           2           2           2           2           1           2           2           1           2           1           2           1           2           1           2           1           2           1           2           1           2           1           1           2 | 1 s         2 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         3 ·         2 ·         4 ·         5 ·         add dic         y at lor         rmal R         P + 1D         is Shale         j, the q         0         add dic         3 figs         2         3         3         3         3         3         3         3         3         3         3         3         3         3         add dic         tormal   
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  |   |
| Smoothbore Batter<br>6 pounder<br>12 pounder Napo<br>12 pounder Napo<br>24 pounder how<br>24 pounder how<br><b>Rifled Battery</b><br>10 pounder Parrott<br>3" Ordnance<br>14 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>30 pounder Parrott<br>Mixed Gun Batt<br>All Routed Artille<br>Artillery Fire - Use art<br>Artillery Deliberate Fi<br>Long Range (LR) = 2x<br>LR or Desperation Firi<br>Arty in disorder = 1/2<br>* If arty routs with an e<br>CAVALRY<br>WEAPONS<br>Mixed Weapons<br>Shotguns (PBF only)<br>Repeating Carbines<br>Other BL Carbines<br>Pistols*(PBF only)<br>Cavalry Fire - Use Un   | ry<br>gun<br>leon<br>itzer<br>itzer<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rifle<br>Rif  | NR           7           8           6           7           8           6           7           8           6           7           NR           13           12           13           12           13           14           16           10           None           and a           rtiller           No           and a           rtiller           No           and a           rtiller           No           Series           1           2           1           2           2           1           2           2           1           2           1           2           1           2           1           1           2           1           2           1           1  | 1 s<br>2 ·<br>3 ·<br>3 ·<br>4 ·<br>1 s<br>3 ·<br>3 ·<br>3 ·<br>3 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>4 ·<br>5 ·<br>6 ·<br>7 ·<br>8 ·<br>10 ·<br>1   | ec         - 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